



Artful Thinking



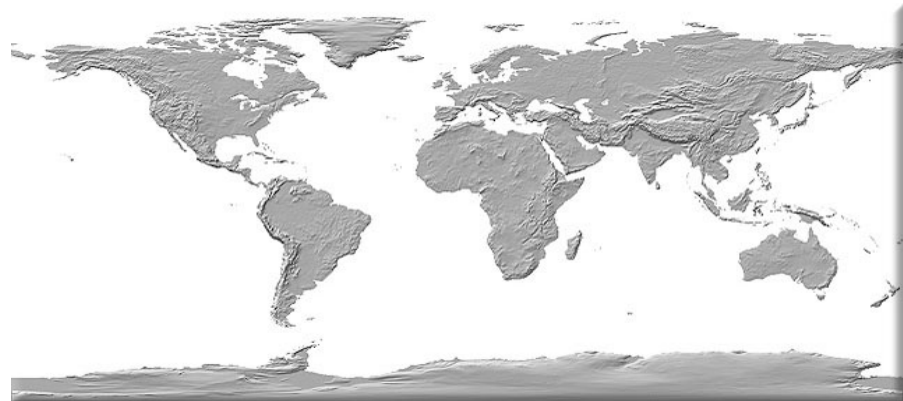
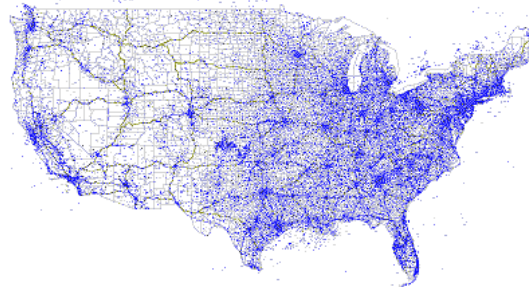
Leonid Afremov
 East 57th Street
 2004

What did you notice about the coloring?

<p>CLAIM Make a <i>claim</i> about the artwork. Claim = an explanation or an interpretation of some aspect of the artwork</p>		<p>SUPPORT Identify <i>support</i> for your claim Support = Things you see, feel and know that support your claim</p>		<p>QUESTION Ask a <i>question</i> related to your claim. Question = What's left hanging? What isn't explained, What new reasons does your claim raise?</p>
--	---	--	---	---



Maps use Color Properties **VALUE**



Copyright © 2012. Wiley H. Bates Middle School, Annapolis, MD. Used with permission. For more information go to: edutopia.org/stw-arts-integration-downloads

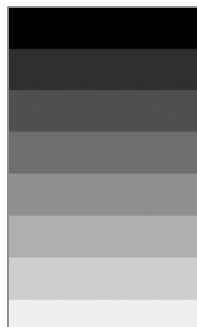
Brought to you by
edutopia.

Value

The Color Wheel

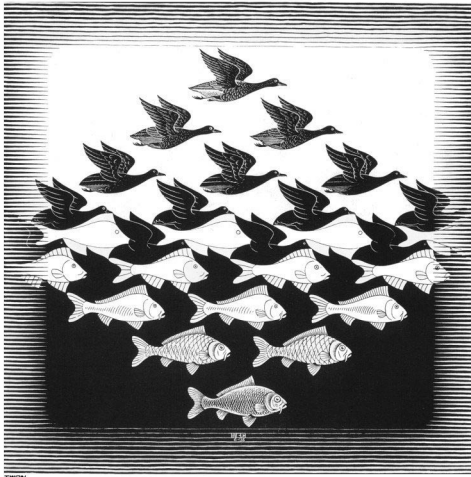


- The art element VALUE is the *lightness or darkness* of a hue. Value is also considered as a property of colors. You can change a color's value by mixing in black or white.
 - When WHITE is added, the result is called a *tint*.
 - When BLACK is added, the result is called a *shade*.



Monochromatic

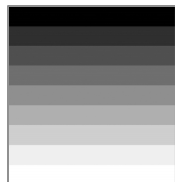
- A *monochromatic* color scheme uses different tints or shades of a single color.

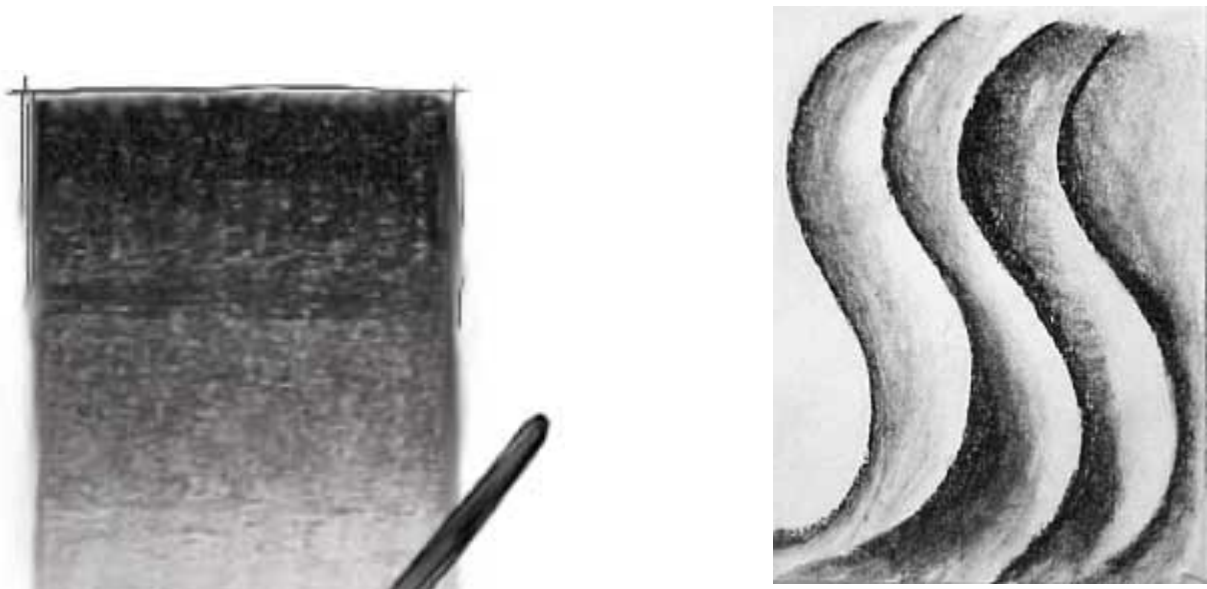


M.C. Escher. *Sky and Water 1*, 1932

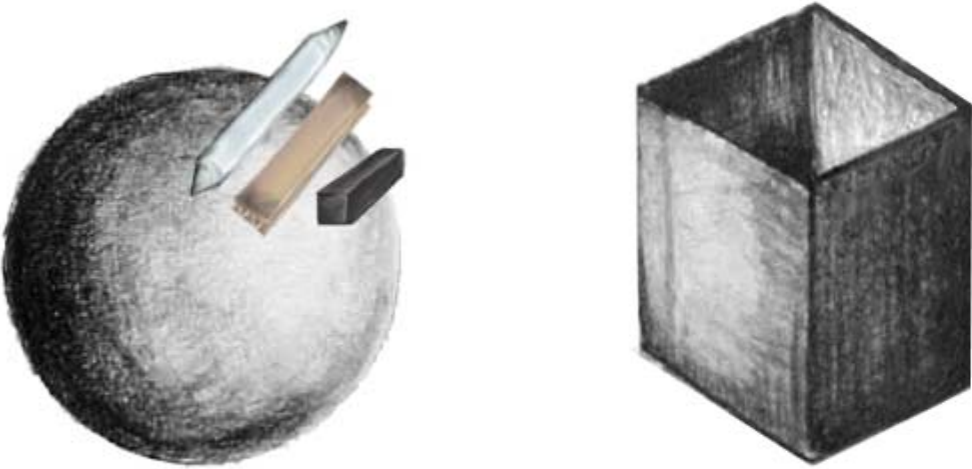


Elaine Hurford , *The Rose*, 2002,



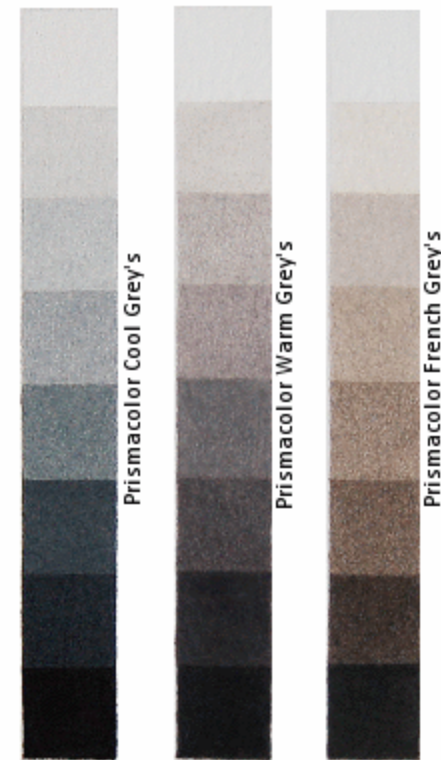


Artists use value and shading to create spatial illusions.



Create a Gray Scale for your Map

Gray scale — in 8 stepped grades of values.



Copyright © 2012. Wiley H. Bates Middle School, Annapolis, MD. Used with permission. For more information go to: edutopia.org/stw-arts-integration-downloads

Brought to you by
edutopia.

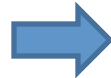
Learning Goal: I will be able to show where and explain why people settled in river valleys by creating art using monochromatic colors and value.



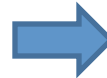
CHAMPS - Individual Work

- C - level 1, Whisper
- H - ask group members, then raise a silent hand
- A - using VALUE to show where ancient people settled
- M - none away from group
- P - shading, in-seat, whispering, positive language, self-assessing

Fill in the KEY using shading or value with your pencil (remember to label high to low population)



Use pgs. 58-59 to help you shade your map using a pencil (remember to think about where more people lived)



Repeat the steps on the 2nd map but use one colored pencil! Make sure you follow the RUBRIC!

